Module on Early Listening and communication Skills for Children with Cochlear Implant under ADIP Scheme

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PREFACE

This module is prepared for empanelled therapist under ADIP scheme. The module gives a holistic approach to develop early listening and communication skills of children with cochlear implant. This module contains four domains which are very important to develop at proper implantation ages in a cochlear implanted child i.e., Audition, Speech, Language, and Cognition. Through this module therapist can easily track the development of cochlear implant children. There is pre and post-test formats which help the therapist from where they can start the therapy and know the progress of the child.

INTRODUCTION

The module outlines quarterly targets for development in audition, speech, language and cognition for infants and children who are cochlear implanted with no additional difficulties. This targets can be worked upon with the exemplars activities or with personal innovative methods of teaching. The module acknowledges the fact that uniformity in teaching children with hearing loss to listen and speak age appropriately to be attained for higher achievements in them. The infants and toddlers with hearing loss must be given opportunity to listen and learn via listening alone (audition only) via Auditory-Verbal Therapy or through Auditory or visual mode via speech language therapy by trained therapists and audiologists.

Children with hearing loss with cochlear implants who are below the age of 2;6 years would benefit from Auditory-Verbal/ Speech language Therapy. However, children with hearing loss implanted between 2.6 and 5.0 years of age will need visual support along with audition (Sharma, Nash & Dorman, 2009). The module outlines the exemplar activities for the therapist for better understanding and achievement of the targets. The exemplar of activities are framed in more natural day to day activities to achieve easy carryover into the everyday life to improve the child's level of functioning.

The caregivers and the family has a central role to Auditory-Verbal Therapy and its effectiveness in children with cochlear implantation. Hence the module outlines the activities for caregivers in quarterly targets of all domains corresponding to the targets for the child. The targets outlined are based on the developmental milestones in children with typical hearing. The

authors had referred to various resources available i.e. Integrated Scales of Development, (2010), Cochlear Ltd, St. Gabriel's Curriculum (2001) etc for preparation of the targets in the domains.

How to use the module: In order to use the module following steps to be carried out.

- i. Initially do a baseline assessment to identify the level of functioning of the child. The evaluation can be carried out using the pre-test evaluation formats (Appendix). Trace the child's performance as per the post implant age and chronological age in terms of audition, speech, language and cognition domains.
- ii. Once the baseline status is identified use the module on early listening and communication skills and select the goal to be achieved in each domain post implant.
- iii. The goals are to be worked upon using the exemplar activities mentioned or by any self-made activities as per the chronological age of the child.
- iv. Once the goals are achieved move to the next section goals and continue until all the goals are achieved in all domains.
- v. Every three months once post-test to be performed to keep tracking the progress of the child.

Reference:

Sharma, A., Nash, A. A., & Dorman, M. (2009). Cortical development, plasticity and re-organization in children with cochlear implants. *Journal of communication disorders*, 42(4), 272-279.



AUDITION

Post-Implant	Goals	Exemplar activities for chronological	Exemplar activities for chronological
Age		age 0 - 2.6 years	age 2.7 – 5.0 years
0-3 Months	1. To wear cochlear implant	A distraction toy can be used so that it's	Use child's favourite toys as models and
	during all waking moments	easy to put on the hearing device.	play activity to encourage the child to wear
	(Eyes open technology on).		his/her device.
		For caregivers:	Na Carlotte
	4	- Use of cap, huggie holder to increa	se wearing time of device.
	10.	- Maintain logbook for implant usag	ge.
	V/I	- Make the child wear cochlear impla	ant (CI)/hearing aids before waking up and
		remove them after the child sleeps.	
		- If the child removes the CI put	it on again every time until the child is
		habituated to wearing it.	
		- After bathing wipe off the area in	and around the ears and make the child
		wear hearing aids or cochlear impl	ant before dressing up.
	2. To respond to	Depending on the baby's age, make	Check whether the child would turn
	environmental sounds or	him/her lie down or sit in a comfortable	towards the sounds while you are
	voice.	position. Use a distraction toy, present	talking/presenting raspberries without
		the sound/talk E.g.,	visual cues.
		/bababa/mamama/wawawa/. Check for	
		the child's responses such as stops	
	ΔΥ	activity.	

3	Listening walk: The purpose of the walk is to make the child listen to sounds, particularly those they may not have been aware of previously. Before the walk, you can suggest sounds to listen for or you can call the child's attention to sounds as you walk along. After the walk, see how many sounds your child can remember and encourage him/her to describe them. Practice listening to environmental sounds and guessing where the sounds are coming from and what is making them. E.g., water dripping or running from the tap, knocking on the door or doorbell.
	 For caregivers: Keep the background noise minimal or absent. Speak at a close distance. Use the listening cues by pointing a finger to your ear and saying "listen" or "I heard that" or "You heard that". If a child does not respond on his own, draw his/her attention to the sound. Use the environmental sound list.
3. To respond to parent/caregiver's voice.	PEEK A BOO: Where is Amma? (Cover the face with fingers/palm/dupatta/saree) -can you see Amma/mama? who is calling them and try to find the person. The child pays attention and tries intonations and exclamations. Encourage the child to pull your hands/dupatta/saree etc off.

		D
4. To respond to noisemakers	Shaking rattles, banging a drum, playing	Banging drum, ringing the bell, blowing
and understand the presence	xylophone, or making sounds with a	the whistle, etc. in a play way approach,
and absence of sound.	spoon and bowl can be performed.	can be performed to achieve the goal.
6)	Tip: Let the child explore	
1	himself/herself the presence or absence	A .
·	of sound by playing with the above	
'9 /	objects and parents should use the	At .
	appropriate language.	
	For Caregivers: Teach the child to listen	to the sound with a listening cue and make
	them understand that there is no sound	when the sound stops.
5. To respond to music (adult-	Sing a song and sway your child in	Singing songs, rhymes, lullaby's (regional
directed singing).	rhythm with the music using a lot of	language songs) to the child to achieve the
	intonation. E.g., Singing a lullaby.	goal.
6. Indicates the presence and	Freeze dance: Mum holds a child in	Musical chair: Running in a circle when
absence of music.	arms and waits, holding very still. The	music is on. Sit on the chair when the
3///	music is turned on, Mum begins moving	music is off.
	and dancing, pointing to her own ear	
21	and stating "I can hear the music". Turn	
	off the music stop dancing, point to ear,	
	and say "It's all gone, I can't hear the	
	music".	
A \/	For caregivers: Ensure the child is close of	enough to hear the signal.
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	T		
	7. To detect Ling's six	- Present Ling's six sounds in random	Conditioning activity using spoon and
	sounds/a, u, i, m, \int , s/).	order.	glass. Take 6 to 8 spoons, present the
	\ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \	- When a baby detects the sound, let	sound. When a child hears the sound
		him/her throw a ball in a bucket with	encourage him to put the spoon in the
	, 0 /	the help of an adult. Encourage by	glass.
	5.	clapping and saying you heard that.	
	9/	Good listening!	THE STATE OF THE S
4-6 Months	1. To associate meaning to	Present toys/pictures along with its	- LTL sound objects. E.g., cow, sheep,
	sound with objects/pictures.	performative learning to listen (LTL)	horse, etc. can be utilized.
	17/	sounds.	- Present the sound and pretend to feed
	W -		animals or make them drink water.
		For caregivers: Use acoustically differen	t sounds so that it's easier for a child to
		associate meaning and develop auditory r	memory.
	2. To associate songs/ rhymes	- Use different actions and objects for d	ifferent rhymes.
	with objects/ pictures/	E.g., "Twinkle-Twinkle" in the air mak	te a star with hand by opening and closing
	actions.	fingers or use a star. "मछली जल की रा	नी है", make your palm a fish, or use a fish
		toy.	
	3. To localize the source of	Observe if a child turns to left/right/	Find the toy: Hide a noise-making
	sound/voice.	down or up when you speak/shake a	toy/mobile phone ringing. A child has to
		container filled with pulses.	locate. Observe if the child turns to
			left/right.
	The state of the s		

	II
71.01	Use minimum and maximum distance
	like minimum 2 feet maximum 10 feet for
	localization activities.
4. Children will have a longer Listening to favourite rhym	es/short stories can be shared to achieve the goal.
attention span for listening.	7- 47
5. To recognize words for Bathing a doll- reinforcing	g body parts- Nouns sack- child and therapist have a
common items. wash hands, legs, stomach.	sack of identical objects.
	E.g.: Therapist-I have a ball; a child pulls
	out the ball from his sack.
For caregivers:	
- Initially introduce fe	w body parts and gradually add more.
	oducing nouns put several numbers of the same objects
E.g.: car and shoe.	
6. To understand and identify Washing, drinking and slee	eping.
familiar verbs - "ing".	
7. Identify Ling Six sounds by Points/picks up/imitates	the Ling six sounds when sees associated object or picture.
showing the right E.g., /a/ for aeroplane, /m	/ for food.
object/picture. For caregivers:	
- Use modelling, waiti	ng, and expectant look for the child to identify the sound.
- Young babies prefer	3-dimensional realistic objects. Pictures can be used for
older children.	
	n task, 3 or more objects/pictures can be kept.
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	8. To monitor own voice and	- Exposure to LTL sounds and nurse	ry rhymes help the child to step by step	
	the voices of others.	monitor duration, no. of syllables, pitch, vowel, and consonant in the sounds.		
	\ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \	- Present a sound and wait for the child to process and imitate the sound.		
	5	- Auditory feedback loop develops. Imi	- Auditory feedback loop develops. Imitation to adult model becomes better and	
	1 :	better.		
	2		vironment at home. Use lots of voice	
	-9 /		s. Point to the ear and say "listen" while	
			ar sound or voice. You can select particular	
			eding, while playing, while putting the child	
	17/1	to bed etc.		
7-9 Months	1. To stop an activity when the		r his response. Reinforce his response by	
	name is called.	waving at him/her, giving him a toy/ ask		
	W. \ (For caregivers: Do not call the child's name without reason just for testing purposes.		
		Always make it meaningful.		
	2. To discriminate the supra-	7 /\	Duration: Threading beads continuous	
	segmental aspects of	short sound.	sound /aaaaa/ vs short sound /a-a-a/.	
	duration, intensity and		Pitch: A story of lion and mouse- lion low	
	pitch.	quack-quack (Duck).	pitched voice and mouse high pitched	
		Pitch Discrimination: High pitch and	voice.	
		low pitch	Intensity: Wake up game: sit with head	
		Woof-woof (dog) Vs meow (cat).	down while we say pat-pat-pat (whispered	
	۸V	Intensity Discrimination: Loud sound	sound) and head up when we call out	
	AI	-big animal Vs Soft sound-baby animal.	loudly.	

The animal whose sound is heard
drinks the water.
For caregivers: For a discrimination activity, only two objects/sounds should be
used.
ne From a basket of fruits- Please give me Guessing games can be used to make the
or banana'. activity interesting.
For caregivers:
- Do not test your child to determine if they have a one-item memory, rather,
observe your child as you play and interact. If it appears he/she has learned a
word or simple direction, give him the phrase or direction with no visual or
contextual cues first, if he responds, you know he has learned that target word.
If he doesn't, make sure that he is listening and then show him what you said
or intended so he matches what he hears to what you say.
- After the child understands the language of daily routines, you can expect him
to comprehend familiar phrases without the context to help comprehension.
For example, just before you get your handbag and keys, you would tell your
child to go and get his shoes because it's time to go in the car. Your child
should be able to follow this direction even though there is no context.
- Every goal you work on with your child needs to be generalized into a variety
of situations.
- Once one item memory is achieved in the final position, we check the one
item memory in the middle position and then at the beginning of a sentence.

	4. To identify words with the	Shopping activity: The child selects an	BINGO game with a card can be used.
	same initial consonants and	appropriate object from a set of 3	
	varying vowels.	objects.	
		Give me the book.	A
	1 :	E.g., bat, book, ball.	λ.
	A .	Cup, cake, car.	
	5. To identify common	Daily routine activities: Understands	Craft activity: With clay- roll it, press it,
	phrases.	wave bye-bye, clap-clap, shake hands etc.	make it round - round, etc.
	6. To comprehend spatial	Playing with farm animals: Put the cow	Schoolbag activity: Put book/compass
	directions like in, on and	in the farmhouse.	box, napkin, lunch box in the bag.
	under.	Put the bird on the tree.	Put the bag on the table.
		A cow is under the tree.	Put shoes under the chair.
	\\\.\\\.\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\	For caregivers:	
		- Select opposite pairs at a time. E.g.	
		- Always first start in a closed set and	I then move to an open set.
10-12 Months	1. To identify familiar words in	E.g., Put the <u>fish</u> in the water.	E.g.: Give the <u>banana</u> to mummy.
	the middle of the sentence.		
	2. To follow one direction	Singing a rhyme: This is the way we	Game-Simon says: clap your hands, turn
	without the object.	stamp our feet/ jump up high.	around etc.
	3. To develop comprehension	Directed activity: Apple cutting	Directed activity: Lime Juice
	for verb-object sentences	E.g., <u>Wash</u> the <u>apple</u> ,	E.g., <u>Wash</u> the <u>lemon</u> ,
	where the object is constant.	<u>Cut</u> the <u>apple</u> ,	<u>Cut</u> the <u>lemon</u> ,
	AI	Peel the apple.	Squeeze the <u>lemon</u> .

4	.To develop comprehension	Activity with toy animals.	Table top story: Thirsty crow.
	for noun-verb sentences	A cow is eating.	E.g.: <u>Crow</u> is <u>flying</u> .
	where a noun is constant.	A <u>cow</u> is <u>sleeping</u> .	<u>Crow</u> is <u>drinking</u> .
5	.To participate in Auditory	Auditory Closure: saying the last word	Auditory Closure: Saying the last word of
	Closure with familiar songs	of each line or stanza E.g.,	each line or stanza.
	and rhymes.	Roly Poly, Roly Poly up, up,	E.g.: Twinkle-Twinkle little
	'9 /	Roly Poly, Roly Poly out, out,	How I wonder what you
		Roly Poly, Roly Poly clap, clap,	
		Roly-Poly, Roly Poly hands in your (lap)	
6	.To discriminate the	To comprehend adults' speech with back	kground noise/in unfamiliar settings. The
	speaker's voice from	child comprehends some common phrase	es if AC/fan is on or the door is open.
	competing stimuli.		
7	. To identify two-item	Water activity: Take out <u>duck</u> and <u>fish</u>	Directed activity: While making a
	memory in a sentence.	(final position);	sandwich.
		Put <u>duck</u> and <u>fish</u> in the water (middle	Put onion and tomato on the bread.
	3///	position);	
		<u>Duck</u> and <u>fish</u> will swim in the water (at	
		the beginning).	
		For caregivers:	
		Once a child develops two-item memory	in Noun +Noun.
		- Introduce different combinations-	
	AV	Verb + noun - <u>Clean</u> the <u>dog</u> .	
	AI	Noun + Verb - <u>Baby</u> is <u>sleeping</u> .	

	Verb + Verb - <u>Cut</u> and <u>paste</u> the circle. Adjective + Noun - <u>Take</u> the <u>softball</u> . - If the child picks only one rather than two objects, be careful not to slip back into 1-item memory by asking for the one object your child did not select. Instead, repeat both words while keeping the one he did select separate from the remaining three items, so essentially, he/she has to remember only one word at that time, but still gets a 2-item auditory input.		
	4		in the final position, we work towards two- on and then at the beginning of a sentence.
13-15 Months	 To sequence two directions with objects. To comprehend negative 'not' when selecting items. 	E.g., Colour the circle and cut it. Get your shoes and wear them.	E.g., Put the glue in the box and take out the pen. Wash the lemon and then wipe it. Cut the lemon and squeeze the juice. Fold the T-shirt and keep it in the cupboard. E.g., Switch off the lights, not the fan.
	3. To comprehend two action sentences using toys/pictures.	Using toys: The girl ran and jumped.	Using pictures: Show me the girl who is jumping and the girl who is eating.
	AY	Book sharing: Stories like- brown bear brown bear, the very busy spider.	Book sharing: Stories like 'The Hungry caterpillar'.

4. Listens to simple stories and	Initially select a book with repeatable	Select the stories related to the child's
shows increased interest in	lines.	experiences.
new words.	7.	
5. To identify objects/pictures	Treasure bag: Put animals/ fruits in the l	bag. Describe each of them without naming
by listening to descriptive	it and then show it to the child.	A.
sentences.	E.g., It's an animal, which lives on the	E.g., I have fruit which has a yellow peel,
.5	farm and we can ride on it. (Answer-	it's long and white inside. We need to peel
. /	Horse).	before eating. (Answer-Banana).
6. To comprehend conjunction	Making a choice: You can take an ice	You want to draw a circle or a square.
'or'.	cream or chocolate.	
NVA -	You want to have the ice cream in a cone	
	or a cup.	
7. To identify three items in a	Water activity:	Shopping game: Let the child pretend to
sentence.	Closed set: Put the duck, fish and	be a shopkeeper and go shopping. E.g.,
	tortoise in the water.	Give me a packet of biscuits, chips and
311	Put the apple, banana and papaya on the	milk.
	plate	
	Open set: Get your bag, water bottle and	
	napkin.	
	For caregivers:	
	- Always try in the closet set first and	d then in the open set.
AV	- Always start with known words.	
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	8. To be able to discriminate	Storybook: 4 to 5 pictures without sentences.
	between familiar phrases. To show the pictures and tell the story.	
	\(\)	After or while telling the story you may ask simple questions.
	9. To follow one-step - Feel bag: Shows the objects one by one, talks about them and page directions. bag (Non-transparent, opaque bag and just long enough that the	
	2.	reach the bottom of the bag).
	'9 /	- A child feels the object without seeing and takes out the asked objects.
		- Wipe the table.
		- The caregiver asks for an object.
16-18 Months	1. Listens and identifies	Use regional language songs.
	familiar songs.	
	2. Comprehends longer	E.g., Wash your hands and sit on the Comprehends story read to the child.
	sentences.	chair. E.g., Main bhi, Gol Roti.
	3. Distance hearing improves.	Try calling the child from the other room and check if he/she can follow the
		command.
	311	E.g., Go wash your hands.
	4. To sequence three to four	Bathing activity: Brush baby's teeth, put Sequence cards: E.g., The girl sat in the
	step story.	soap, and wash the baby. auto, went to the beach and ate ice cream.
	5. To listen and follow simple	Record the simple commands on tape. Tell the child to listen to the recorded
	commands on tape.	command and do the activity.
		E.g., - Open the box, Take out the banana, Give it to daddy.

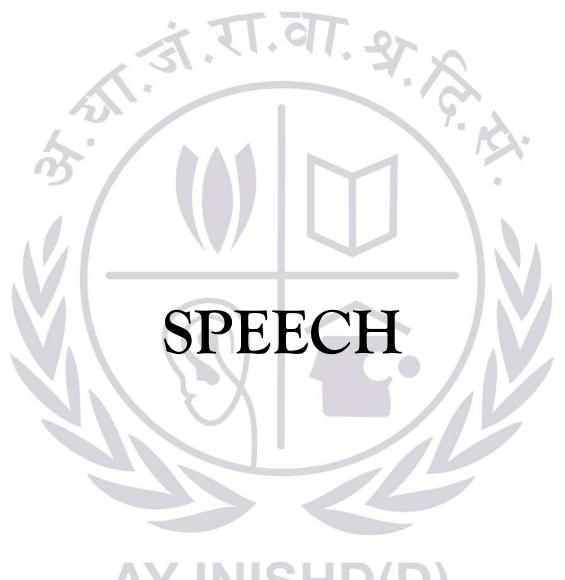
	6. Follows three commands	Take out bread from the packet, put	While drawing: Take out the yellow pen
	which include action + verb	butter on it and keep it on the blue plate.	and draw a circle around a red star.
	+ adjective.	7.	
19-21 Months	1. To identify objects by	Guess Who?	Guess Who?
	listening to descriptive	It lives in a jungle, jumps from tree to	It has four wheels, Papa drives it and goes
	sentences (closed set).	tree, and likes to eat banana.	to his office.
	2. To identify four items in a	Pick up apple, mango, banana and	Let's put circle, square, triangle and star
	sentence.	orange from the basket.	on the shape board.
	3. To listen and comprehend	Present singular and plural words in a	We will go to the farmhouse and feed the
	plurals.	meaningful context.	cows and the goats.
	4. Listens and comprehends	Present rhyming words for	To work upon rhyming pairs and
	rhyming words.	identification.	comprehend if they rhyme or not for
		E.g., bat / cat / mat.	example cat – mat; fat - bat; pin – bin; sun
			– fun.
	5. To be able to do a complex	E.g., Tea is hot but the ice-cream is	E.g., Lion lives in the jungle but the cow
	level of auditory closure/	Rabbit runs fast but the tortoise	lives on a
	complete analogies.	moves	A stone sinks in the water but a boatin
	34		the water.
22-24 Months	1. To increase auditory	E.g., Tomorrow we are going for a	E.g., Tomorrow is Monday so let's pack
	memory up to five to six	picnic. Let's pack our picnic bag. Put	your school bag as per the timetable. You
	elements.	napkins, mat, water bottle, ball and	need to put a pencil, two blue pens, an
	AY	racket in the blue bag.	eraser and a glue stick in the pencil box.

2. To be able to repeat six to	E.g., I want to eat bread and jam.	E.g., I play with my younger brother.
seven words sentences.	1,21,91,27	We are planning to go out.
3. To sequence a series of	E.g., Let's get ready for Raghav's	E.g., Take out your English book ope
multi-element directions.	birthday party. You need to wear your	page number 26 and read the story.
1 -	blue shirt and black pants and then	A .
2.	bring the gift from the cupboard and car	
'9 /	keys from the shelf.	At .
4. To follow directions with	Not applicable.	E.g., Colour the big circle blue and put
more difficult concepts.		cross on the smaller circle.
		Place the thick book beside the green bo
		and the soft book behind the box.
5. To make identification	E.g., Name the animal who lives in the	E.g., Name the helper who writes
based upon several	jungle, eats grass, and carries its baby in	prescription and saves the lives of animal
descriptions.	the pouch.	
6. To recall a short story.	Not applicable.	Present a short story and ask relate
311		questions.
7. To be able to follow a simple	E.g., Check if the child follows age appro	priate commands/ directions while playir
conversation in various	or in a shopping mall, etc.	
acoustic environments.	Children are able to follow simple comm	ands from a distance and or even if there
	a mild to moderate background noise.	
	Care giver-don't raise your voice un-ne	cessarily, speak normally as you speak
AV	normal hearing person.	
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8. To be able to track an eight-	Can repeat sentences like: I like playing	Can repeat sentences like: My father goes
word sentence.	with my brother and sister.	to the office at 9.00am by bus.
9. To comprehend time	Before you go to bed please brush your	Before you go for play please finish your
elements in the sentence	teeth.	homework.
(Before, after, now, later).	T _n	After you finish the meals, put the plate in
2'		the kitchen.

Note: Sit towards implanted ear/hearing aid side only.





<u>SPEECH</u>

Post-Implant	Goals	Exemplar activities for chronological age	Exemplar activities for chronological
Age	Goals	0 - 2.6 years	age 2.7 – 5.0 years
0 – 3 Months	1. To vocalize for pleasure,	Utilizing soft toys and play wait and pause	Utilize pictures/ photographs, art/ craft
	pain, discomfort and to	to encourage the child to vocalize.	/play ideas to encourage the vocalizations.
	acknowledge the child's	For caregivers: To interact with a baby of	or young child naturally without trying to
	vocalization by giving	highlight any speech sound, however, imita	te the child's vocalizations in a fun play way
	meaning to it.	method, extend and expand the same.	
	2. To blow raspberries.	Use toys of vehicles and encourage	Associate to the performative of the
	(Imitate blowing of	raspberries.	scooter etc.
	raspberries which will		
	encourage the child to		
	repeat the same).		
	3. To vocalize for longer		Use play activities with (Learning to listen)
	periods of time using vowel-		LTL sounds toys, book share and
	like sounds.		experience books for various vowels
		feed; upon waking; when he/ she is	production.
		happy, etc. by acknowledging their vocalisations.	
	4. For children older than 9		Model chains of speech sound to the child
	months of age:	speech sounds in a chain to the child.	
	To spontaneously babble a		using art & craft activities.
	wider range of speech		e of speech sounds that child produces
	sounds.	spontaneously.	or speech sounds that child produces
	sourids.	spontaneously.	
	P	(U)UNGINICT	

4 – 6 Months		Encourage the child to vocalize LTL Encourage the child to vocalize sounds	
	listen (LTL) sounds of the	sounds associated with objects using play- associated with the picture/story.	
	objects/pictures.	way method.	
	2. To babble: duplicating	Encourage to babble through the day E.g., Encourage the babble through the day	
	syllables.	baba/ dada/ mama. E.g., while playing.	
	3. To say "m" as in yumm/ yummy.	In a daily routine when the child eats something encourage the child to say "yumm".	
	4. To achieve vocalization	Encourage vowels with varying duration Utilize speech sounds with varying	
	with varying	and intensity while doing various duration, intensity and pitch.	
	suprasegmental aspects of	activities. E.g., 'j' Vs 't'; vowels 'u' Vs 'i', etc.	
	duration, pitch and		
	intensity.		
	5. To say some of the Ling's	Playing Ling's six sound, encourage the child to vocalize.	
	six sounds.		
	6. To repeat/ imitate some of	Try to achieve the goal during the Ling's six sound test.	
	the Ling's 6 sounds.	For caregivers: To maintain a record of new phonemes or speech sounds the child	
		produces spontaneously.	
7 – 9 Months	1. To babble with more	Encourage using finger puppets for Use art/craft material for achieving the	
	variety of consonant vowel	achieving the goal. goal.	
	(CV) combinations.		
	2. To imitate familiar words	Use objects with words E.g., papa, mama, dog, baby, dadi, dada etc.	
	beginning with /b/, /p/,		
	/m/ and $/d/$.		
	3. To imitate $/h/$, $/n/$, $/p/$ in	Use words with objects to achieve the goal.	
	initial position and /m/ in	V INICLID(D)	
	final position.	TJNI3HD(D)	

	4. To say /n/ as in "No!"	Throughout the day e.g., when a child approaches something they know they should not touch such as plug points/remotes or when served food and they don't want to eat.
10 - Months	12 1. To imitate jargon-like sound combinations that are age-appropriate every day.	- Throughout the day in routine and more CV combinations
	2. To be able to use varied vowels and consonant combinations like /mammi/, /dada/ etc.	varied vowels in consonants.
	3. To be able to use words beginning with plosives and nasals spontaneously.	
	4. To produce more consonants, /w/, /b/, /k/, /g/, /t/, and /d/ in initial positions.	/d/.
	5. To produce some diphthongs like /ai/ as in hi! and bye.	- Use greetings and waving as in natural situations.

	1		
13 - 15	5 1. To communicate with	In conversation and while playing.	
Months	more true words filling the	7 21.91.27	
	jargon.	21.	
	2. To spontaneously say	In context encourage saying words. E.g., doggie/ two/down.	
	words beginning with /t/		
	or /d/.	The Action	
	3. To spontaneously say		
	words beginning with /w/	E.g., wee, wawa for water, Hi/Hello/Haan.	
	and /h/.	For caregivers: To respond to the child as though she/he were talking and not make	
	1	the child unnecessarily repeat the words.	
	4. To use all vowels in words	To spontaneously produce phonemes/b/, /p/ and /m/ when vocalising with	
	with $b/$, $p/$ and $m/$.	increasing vowel varieties. E.g., bell, ball, bill etc.	
	5. To produce some	In conversation and while playing, daily routine activities, stories.	
	diphthongs such as in /oy/	For caregivers: To respond to the child enthusiastically and not make the child repeat	
	as in boy, /ow/ as in wow!	the word unnecessarily. Repeat the word meaningfully.	
	6. To use /ng/ and /f/ in	Not applicable With older children, we can do some	
	final position.	short drills. In verbs and other words like	
		'off'.	
16 - 18	8 1. To be able to combine two	- Natural interactions and for older children, we can use pictures.	
Months	words when speaking.	- Encourage through modelling, turn taking and expansion.	
	2. To be able to use some of		
	the nasals and fricatives in		
	final position like yumm or		
	off.		

	T			
	3. To use /w/ in 'Q' form in	Provide stimulation of use of 'Q' forms	Modify the environment to encourage a	
	the context 'Where',	through story reading etc.	child to use the 'Q' form.	
	'What'.	21.	V	
	4. To use suprasegmentals	Songs, role play, or story telling can be util	ized to achieve the goal.	
	like intonation and stress			
	in sentence level.	' - A .		
	5. To use diphthongs like /ai,	Use modelling and manding to work on wo	ords with diphthongs E.g., /meow, bai/ etc.	
	au, io/ etc.			
19 - 21	1. To produce /th/ as in that,	Use words with /th/ sound in pretend	To use words in various activities and	
Months	this etc. in the initial	play and daily activities.	while using pictures.	
	position.			
	2. To spontaneously say	In context use /k/ beginning words like cat/ car/ cut/ cap/ come through pictures or		
	words beginning with /k/.	toys with /k/ beginning words.		
	3. To use 'ing' in verbs.	Create opportunities to play with the child where these verbs can be used in informal		
		ways & with older children use action verb	cards.	
22 - 24	1. To say /sh/, /j/ in initial	To spontaneously say words beginning witl	n/sh/,/j/. E.g., push/ finish.	
Months	and final position.			
	2. To be able to understand	Use spontaneous conversations, explaining	procedures of how something can be done	
	and answer questions.	and storytelling etc.		
	3. To be able to sing favourite	Use regional songs/ rhymes/ poems singing activities to achieve the goal.		
	songs/rhymes/ poems.			
		Activities where there is bombardment of	/l/ sound words.	
		Use of phoneme based story books.		

4. To produce /l/ in all	For caregivers:
positions like ball, lamp	- It is important to wait and pause and give processing time to the child to respond
etc.	appropriately.
	- Once the child is producing a consonant at phoneme level, it is important to
2	acquire the same sound at phonological level i.e. using the sound at word and
6 1	sentence level as well.
	- By end of the second year child starts using simple blends like /sm/ as in smile,
-9 /	/sp/ as in spoon, /st/ as in /st/.

Note: For infants over 6 months of age and children, if a marked increase in spontaneous vocalizations is not observed by the end of second month post-switch-on, professionals should monitor the child's progress carefully.





RECEPTIVE LANGUAGE

Post-Implant	Goals	Exemplar activities for chronological age	Exemplar activities for chronological
Age		0 - 2.6 years	age 2.7 – 5.0 years
0 – 3 Months	1. To smile, still, or look	- Use songs based on culture.	**
	happy when being sung to.	- Songs to be associated with LTL sounds.	
	2. To engage and pay	To engage in age-appropriate daily routine	To engage in age-appropriate daily
	attention briefly, especially	activities in response to spoken language.	routine activities in response to spoken
	when spoken to by a	E.g., while feeding etc.	language.
	caregiver.		E.g., -Washing hands.
			-packing toys away.
		For caregivers: - To sing nursery rhymes to a child.	
		- To use parentese as they converse wit	
		- To involve a child in play with confid	
	/VI./	- To talk softly at the ear level of the cl	aild's processor.
	3. To listen to understand the	To briefly pay attention to the sounds in	To respond to / detect the different LTL
	sounds in the	the environment as pointed out by the	sounds. E.g., a car with sounds 'beep-
	environment.	caregiver.	beep, an aeroplane with 'aaa' etc.
	4. To understand sound word	Use soft toys, play with toy vehicles and	- Picture books showing more detail.
	association.	animals, picture books of LTL toys for achieving the goal.	- Jigsaws of LTL toys can be used.
	5. To identify Mama / Papa	- Utilize a family photo album for the	Utilize scrapbooks with parents' pictures
	by name.	goal.	to achieve the goal.

		- Through everyday activities.	
	6. To identify by names of everyday objects that are meaningful to the child.		achieving the goal.
	7. To understand verbs related to a daily routine.	Use verbs of daily routine activities. E.g., dri	inking, sleeping.
	8. To understand familiar words in context by the end of 3 months.		
	9. To understand the Q form- Where? in context only.	Through everyday conversation. E.g., Where's Papa? Where's the ball? A child responds by looking.	Through storytelling activities understanding of 'Q' form like "where" can be achieved.
		For caregivers: - To interact with the child naturally by - To continue to involve a child in play - To share a book with the child every of	through natural verbal interactions.
4 - 6 Months	1. To follow simple commands in context via listening alone.		

	2 To understand simula	In assembles resultings	In anomalan marring as
	2. To understand simple	In everyday routines:	In everyday routines:
	commands in context.	E.g., Wave or say 'bye'.	E.g., Wave or say 'bye'.
		Give Mama/Papa a kiss,	Wash your hands.
		Go get your (ball).	Put your toys away.
	3. To identify at least 3 LTL While play, acoustic highlighting of the keyword can be used.		word can be used.
	toys by their name.		151
	4. To respond to Q form: In everyday routines use Q forms. E.g., Where's the doggie? Where's the ball		ere's the doggie? Where's the ball? Do you
	Where? in context only by	see it?	
	pointing. 5. To understand greeting Greet the child every time you meet them and say 'bye-bye' when someone Hi!, Bye.		
			nd say 'bye-bye' when someone leaves
			and say bye bye when someone reaves.
	6. For children, 2.0 years of	Depending on child's motoric development use: Uh oh! the ball fell down.	
	age or older: To		
	understand early verbs like		
	'on/off, 'gone', 'fell down'		
	etc.		1 L
	Ctc.		
7 – 9 Months	1. To identify family	In everyday routines: A child will show by	Continue to connect, family member to
	members' mama/ papa in	looking at the person. E.g. Look! Papa's	name using photographs and by
	sentences.	home!	pointing.
	2. To understand early verbs,	Through daily routine activities and	
	such as sleeping, eating,	interactions teach early verbs.	experience books and pictures for older
	crying, etc.		children teach early verbs.
	1 6/	This can be done in everyday routines, through play and book share.	

	3. To identify names of For caregivers:
	common objects To talk rather than using gesture.
	- Use model as needed.
	— Ose model as needed.
10 -12	2 1. To understand simple In everyday routines:
Months	command: Give the E.g., Go get your shoes,
	(familiar object) to Let's play!
	(familiar person). Throw the ball.
	For caregivers:
	- Provide incidental language.
	- Use expansion of language while conversing.
	2. To understand show me (familiar object) by pointing. 3. To identify 3 body parts. - While playing with a doll In daily routines: at mealtimes In songs/rhymes. 4. To understand the functional language used by familiar speakers. - In everyday conversation: E.g., Hello, what is your name, Come here, Show me your (dress/T-shirt), Go get your shoes, etc. For caregivers: - To talk in longer sentences with the child To share a book/ read aloud to a child every day To take a child out into the neighbourhood/ homes of friends every week.

	5. To understand Yes/ No questions.6. To understand the prepositions in pairs like: on/under and in/out.	 While conversation: E.g., Has Papa come home? Do you want more? Shall we pack up now? In-play: E.g., The baby is sleeping on the bed. In everyday routines: E.g., Here is your banana. Put the banana on this 	the book on the bed. Put the book under the pillow In Pretend Play: E.g., Mama put
13 - 15 Months	1. To understand choices in context using familiar language.	play with your car or the ball? (Keep both the toys in front of the child).	a baby on the chair. A child may need visual prompts but reduce prompting if you can and use listening only as the child expands the scope of one item memory. E.g., Do you want to wear a red shirt or a blue shirt? (Place shirts in front of the child).
	2. To comprehend the language for feelings - happy, sad, angry.	 In daily conversations talk about how the child is feeling related to his experience. E.g., Why are you crying? Use of puppets or soft toys to encourage the facilitation of language of feelings. 	 Roleplay games where the child becomes a character and tries to enact. Read aloud related storybooks. Talk about child's recent experience or activity E.g., visit some place like mall, zoo. some festival, celebration-birthday, some incidences, etc

	3. To understand more adjectives, prepositions and simple verbs.4. To understand more and	 Daily conversation and daily routine activities can be used to achieve the goal. In everyday conversation use modelling, self and parallel talk. 		
	more nouns and verbs (with 'ing').	ouns and verbs - Doing daily routine activities - the girl is running.		
		For caregivers: - To offer appropriate choices to the child. - To model the place position: on, in, under in context. - To share/ read simple stories. - To use experience book is great for using "ing".		
	5. To understand language related to maths like moreless, empty-full, all-none, etc.	While feeding, cooking, or playing with the child use the concepts to be taught.		
	6. To understand the pronouns: I, me and mine.	Through play and daily interaction in everyday routines create situations to understand the concept of mine.		
16 - 18 Months	1. To listen to a simple complete story.	 As per the child's age, read the story. E.g. Where's Spot? Read only a few pages at a time and continue the next day (if the child does not have auditory attention). For care givers: use big picture books Begin reading these stories having developed the child's attention span. Eg., Uh oh! The peanuts have fallen down. Here put all of them back in the box. 		

	ST. TT. OTT. ST. X	- Read only a few pages at a time and continue the next day.
2. To understand at least 70- 100 words by listening alone nouns, verbs, adjectives, positions, and pronouns.	Vocabulary of following can be used; - Family members, - Names of toys, - Names of animals, - Names of favourite foods, - Names of household objects Names of basic shapes and colours. For caregivers:	Vocabulary development at least 50-70 words by listening to nouns, verbs, adjectives, position, and pronouns.
	To refer to themselves using pronour noun name. E.g. Mama's.To continue to share/read simple stor	ns: e.g. me/my/mine and not by properies aloud.
3. To develop the concept of names of the categories like fruits, vegetables, pet animals, etc.	Helping the child with sorting activities like sorting out fruits and vegetables into separate bowls when they are mixed up.	
4. To develop number concepts 1 to 3.	Counting fingers or other body parts.	Drawing and colouring of objects.

		Daily conversations and talking about what Let's read the story and later we will go
	later.	will be done when? for a play.
	6. Using conjunction such as "and" / "or".	In daily routine activities: - Do you want to play with bat and ball? - You can eat either banana or an apple. - Do you want to color with pencils or crayons?
	7. To understand questions like: How Many? Which one?	In-play: - How many eyes do you have? - How many legs do you have? - How many chocolates do you want to eat?
19 – 21 Months	1. To understand the pronoun: you and yours.	In everyday conversation and play: E.g., You throw the ball, "You want milk".
	older: To understand: It's your turn, It's my turn.	Simple games that involve turn-taking Simple turn-taking games can be utilized. E.g. spinning a top etc. For caregivers: To use the pronoun 'you' in everyday conversation. To engage a child in turn-taking routines.
	3. To develop a vocabulary for the patterns and textures E.g.,	- Talk about the patterns and textures of the clothes worn by the child or the things used by the child. Making a scrapbook on patterns and textures used by the child.

	Patterns: stripes, florals, checks, polka dots, etc. Textures: Rough, Smooth, shiny, sparkle, etc. 4. To comprehend the language for tastes E.g., sweet, sour, bitter, etc.	 Coloring activities using crayons Showing and letting the child feel the patterns and textures found in nature and talking about his/her experience. While feeding the child talk about the taste While adding sugar in the milk or making porridge for the child show and let the child taste before salt/sugar is added.
	5. To understand why question.	Doing age-appropriate conversations with the child and encourage him/her to think and answer- - Why are you crying? - Why do we need to eat? - Why do plants need water and sunlight? - Why do we wear shoes?
	6. Expand vocabulary in different parts of speech E.g., adjectives, prepositions, etc.	Talking about colors, shapes, and other qualities can be performed.
22-24 months	1. To understand gender vocabulary, I'm a (boy/girl).	In everyday conversation: - Play with dolls Family photographs.

	- Picture talk.
2. To understand body parts outside of self.	During play activities, E.g., the eyes of the dog, the tail of the monkey, the elephant's trunk, etc.
3. To understand time concepts (today, tomorrow, yesterday) through verbal explanations.	During conversation: E.g., Today we will stay at home and tomorrow we will go for shopping. E.g., Not now. We can read this book afterward. For caregivers: To read stories that have a longer storyline.
explanations.	
4. To understand rhyming words.	 Using rhymes and giving stress on the rhyming words. Reading books based on rhyming words E.g., Kip has a zip or Dough is a little pug, etc. Playing auditory closure games based on rhyming words E.g., My tight isin color (White).
5. To play vocabulary based games	-Names of fruits or vegetables, animals, etc. can be used while daily activitiesA game like fire on the mountain run run-stop then child have to tell fruits or vegetables, animals, etc. (same game can be used for action verbs also).
6. To comprehend what will happen next / What happens in the end?	
7. Understanding the main idea of the story.	This can be a moral value learned from the story or a lesson learned through an incident.

8.	. To	comprehend	the	Daily conversations like: How did you come to the clinic?
	questi	on: How?		31.21.91.32

Note: If a child has post-implant age of 24 months, he/she is at least three years old therefore there should be an abundance of inputs for conversational language and incidental language.





EXPRESSIVE LANGUAGE

Post-Implant	Goals	Exemplar activities for chronological	Exemplar activities for chronological
Age		age	age
	6	0 - 2.6 years	2.7 – 5.0 years
0-3 Months	 To vocalize spontaneously and on-demand. pleasurable experiences, upsetting experiences, being spoken to and being sung to. 	Throughout the day encourage child's vocalizations in following by using vocal turn-taking while: - feeding, - rocking baby to sleep, - dressing routine, - taking baby for a stroll outdoors, - singing, - playing, - when being read to. For infants older than 6 months of age, await the child's vocal response for turning the page while reading a story.	Throughout the day encourage vocalizations through turn-taking, using wait and pause, to allow the child to vocalize encourage vocalization for demand: - washing hands, - getting dressed, - at mealtimes, - during play, - when read to.
			ocalization and acknowledge and respond to
	2 50 1	it by nodding, smiling, giving a vocal response	onse.
	2. To vocalize in response to LTL sounds.	Through play with related LTL toys: - Cessation of activity after hearing the	sound.
		- To look at the person who utters the s	
	3. Detection of Ling's six		Puzzles and pictures corresponding to
	sounds.	Ling's six sounds to be utilized.	Ling's six sounds to be utilized.
	A	YJNISHD(D)	

	4. To imitate at least 3 LTL Te	Oys and pictures corresponding to the LT	L sounds to be utilized.
	sounds by their	र रा.पा. क	
	performative.	21. A X	
	5. For children older than To	oys and activities corresponding to Ling's	six sounds to be utilized.
	12 months: To imitate Fo	or caregivers :	
	/a/, /u/ and /m/of -	To acknowledge and positively respond	to the child's vocalizations.
	Ling's six sounds, based -	To play with Ling's 6 sounds every day.	
	on developmental age	To play with the LTL toys every day.	No.
4 - 6 Months	1. To vocalize in response to Sin	ing regional language rhymes to the child	to achieve the goal.
	singing.		
	2. To vocalize in response to Er	ngage the child in conversation while perf	forming daily routine activities.
	speech/ when spoken to.		
	3. To begin to babble.	Encourage in situations where a child	Model chains of syllables using various
		has a strong urge to communicate, e.g.,	art/craft activities for imitation.
		wants a toy.	
	- 1	Imitate child's babbling and add to it.	
7 – 9 Months			Through stories or while daily routine
	-	an be utilized to achieve the goal.	activities encourage the expression of yes/
	vocalization.		no.
	_		Older children may spontaneously say
			fewer words with vowels/ diphthongs.
		iphthongs.	E.g., Oh! Au (for Ouch!). However,
	e.g. Oh!		encourage more expression of such words.
	Oh no!		
	ओहहो !	(INIICHD/D)	
	AT	JIMIOUD(D)	

	3. To express in mono/bi		
	syllabic words.	/mamma/, /papa/ etc. for seeking their common objects when needed.	
		attention throughout the day.	
	4. To express his/her needs Through daily activities encourage the use of simple verbs for their daily needs.		
	through simple verbs like		
	"give", "come", "more"		
	etc.		
	5. To be able to greet and	Modelling greeting and farewell in social situations.	
	use farewell.	E.g., Hi!, Bye-Bye to be utilized.	
	1	For caregivers:	
	1 // /	- To expect a response when they ask a child a question and to wait for a response.	
		- To expect a child to vocalize to express a need.	
		- To purposely create situations so that child is motivated to talk.	
		E.g., purposely drop pillows when carrying them in the child's presence.	
10 - 12	1. To answer where question	While daily routine activities ask 'where' questions. E.g., Where is your ball? Where is	
Months	by pointing or vocalizing.	Papa?	
	2. To imitate keywords	Utilized everyday conversation or play Older children may need frequent	
	spontaneously.	activities to achieve the goal. prompting to say familiar words.	
	3. To engage briefly in a		
	conversation using turn-	taking while various verbal and non- conversations of at least 2 turns.	
	taking.	verbal activities To purposely create situations so that	
		child is motivated to talk.	
	4. To use jargon to	Enhance jargon by responding and extending and expanding it when communicating.	
	communicate.		
		In everyday situations, conversation, using experience books, storybooks and	
	Who's that? Or Who's		

			E	
		come? for people whose		
		names child can say.	- To expect a child to respond to wha	
			- To talk in longer sentences with the	
			- To respond to child's jargon as thou	
13 -	15	1. To answer the 'Q' form	Deliberately show only partially toys/	Older children may only use body
Months		What's that? In a single	food that you know the child wants to see	language to ask. Model asking the
		word for object names	/play with/touch.	question.
		that are familiar and that		At .
		the child can say.		
		2. To use 2- word phrases.	In everyday conversation encourage a	To imitate at least 2 keywords
		E.g., Papa gone.	child to speak and use expansion.	spontaneously in everyday routines
		1// 1 —		especially when a child wants something.
		3. To answer Yes/ No	- Elicit an answer with /no/ and an a	approximation of /yes/ emerging.
		questions consistently	E.g., Do you want more milk? Do y	you want to go out?
		with /no/ and an		
		approximation of /yes/		
		consistently.		
	=	4. To have an expressive	Given the child's stage of development,	Achieve through pictures, conversation,
		language vocabulary of at		9 1
		least 50 words.	completely clearly but they will be clear	
			enough to understand.	
			For caregivers:	
			- To answer the questions the child r	may ask
				ation for at least 1 turn of conversation.
		-	E.g., parent says something \rightarrow child says so	
		Δ	- Generalization and socialization are	
			- Ocheranzadon and socialization are	e necessary don't do parrot training.

16 -	18	1. To consistently express Achieve the goal utilizing everyday conversations.	
	10		
Months		self in short sentences.	
		2. To spontaneously ask: Modify environment as per age to encourage questioning.	
		different questions,	
		Where, Who, What,	
		How, question form etc.	
19 -	21	1. Increase in expressive - Work on various categories of vocabulary, E.g., fruits, vegetables, furniture,	
Months		language vocabulary in animals, etc.	
		different parts of speech. - To work on various parts of speech through conversation and stories.	
		- 2-3 new words per day minimum.	
		To begin to refer to self as To express what s/he wants to play with/eat or say "it's my book", "it's mine".	
		"I, my, mine".	
		3. To consistently express - Picture description and language expansion to be utilized.	
		self in 2-3-word - Experience books are a great source for conversation.	
		sentences.	
22 -	24	1. To begin to answer Q With photographs, in everyday routines Use conversations and storytelling to	
Months		form: What is doing? like elicit.	
		For familiar verbs, that - eating	
		child can say sleeping	
		- jumping	
		- playing	
		- use experience books.	

- 2. To participate in conversation for at least 2-3 turns.
- 3. To be able to spontaneously use 3 to 5 words in a sentence.
- 4. To be able to change the verbs according to the tense.E.g., use of 'ing' and ed.
- 5. To retell short stories.

- Involve in a conversation of topics of interest and which is age-appropriate.
- Use storybooks and role-play games can be utilized.
- Use imaginary play activities
- Puzzles / riddles solving activities

For caregivers: To continue to include a child in conversation.





COGNITION

Chronological	Goals	Exemplar activities for 0 - 2.6 years
Age		1.
0 to 3 months	1. To show awareness at caregivers.	Hold the baby in your arms. Talk and sing to the baby.
	2. To be aware of familiar people/	The baby starts recognizing the mother's voice, smiles, coos etc. on seeing
	situations.	caregivers.
4 to 6 months	1. To look at objects and reaches for	- Hang a moving toy mobile on the cradle for the baby to see.
	them.	- When the baby turns over, keep a colorful toy within the baby's reach so
	2. Smiles/coos in response to	he can stretch out his arm to touch it.
	stimulation.	
	3. Recognizes parents.	
	4. Maintains eye contact with the adult.	
7 to 9 months	1. To transfer toy from one hand to another.	Give a rattle/ teething ring to hold.
	2. To smile at self in the mirror.	Play peek-a-boo by covering your face with hands or dupatta.
	3. To hold one cube and take another.	When the child is holding a toy in his/ her hand, introduce another basket
		of toys near the other hand.
	4. To repeat the action that produces	- Introduce a sound and then show the object E.g., toy cat, dog, bird, car,
	noise.	train
		- Wait for the child to produce a sound then move the toy.

		e simple acts and gestur games like Pat-a-cake o.		 Clapping after any task achieved, dancing with the child to music, blowing bits of paper, puffing cheeks and releasing, blowing raspberries. Have another person call out the child's name hiding under the dupatta or covering the face with hands. Show the face when the child comes to search for the person who called
		3		out Playing Pat-a-cake with play dough.
10 to 12 months		an action to an object. of a spoon.	70	Can be achieved during daily routine activities of brushing teeth, bathing, applying powder, putting on clothes, eating, drinking with a doll etc.
	2. To take p	egs from a pegboard.		Demonstrate picking up a peg in front of the child and then give the opportunity to do the same. Listen to a sound and pick up a peg.
	3. To match	two identical objects.		Sorting vegetables after shopping, sorting blocks by color and size, Put 2 each of any toy/ fruit in a basket. Mom picks up one E.g., a ball, and says give me a ball.
	4. To build :	a two-block tower.		Let the child see building a tower with cups or bowls of different sizes, blocks and take a turn to do the same.
	5. To demoi	nstrate object permaner		Show an object. Then hide it under something (under a handkerchief). Lift the handkerchief and make the child aware that the object still exists there.
13 to 15 months	1. To remov time.	re a cube from a cup on	e at a	Keep gems/ toffees/ dice in a bowl/ cup to pick up.

	2. To follow simple commands and	d Take a basket of toys/ clothes and say.
	instructions.	E.g., Give me, Put on your shoes, Open the, show me.
	3. To place a circle in a shape board.	Have a cut out of cardboard in the required shape and let the child play with
	L: .	it after the demonstration.
	4. To remove the lid of a box to find hidden toy.	Demonstrate opening the lid and letting the child follow you.
16 to 18 months	1. To put six pegs on a pegboard.	Let the child handle the pegboard and try putting the pegs in the pegboard.
	2. To imitate circular scribble.	With the help of a slate and chalk or thick crayons demonstrate scribbling and let the child imitate you.
	3. To pick up small objects.	Let the child pick up large beans and gather them in a box, pick up small lemons/ berries and put them in the basket. Be careful as the child may swallow small objects.
	4. To invert a bottle to obtain smal objects.	Demonstrate that it will be difficult to take out a small object from a bottle by putting the hand inside it. Rather inverting it will make the object more accessible.
	5. To begin ring stacking.	After the demonstration, let the child try stacking rings. If the rings are not available, the same can be done with bangles of different shapes. You can have cutouts of the cardboard of different shapes in the shape of the rings. The child can stack it in a small metal or wooden rod.

6. To obtain a toy with a stick.	This gives the child an opportunity to learn the means to achieve the goal.
	Demonstrate the same when you want to take some object. E.g., Pull an
	object with a stick that is away from you.
7. To look at a picture book and turn	Spend some time at bedtime to narrate stories. Give verbal direction to turn
pages.	the page. You can take turns to do the same.
8. To point one to four named body	While washing/ changing/ bathing a doll- show me your hands, rub soap
parts.	on your hand, leg, face, tummy
9. To name one object.	Take a small bag with a few things. What's inside?
	Feel and guess. Pull it out see and name.
10.To point to pictures in a book/	- Stimulate the child with the names of the pictures when the child is
picture talk.	looking at a book. Then name a picture and let the child try pointing to
	what you have said.
	- Reinforce each correct response verbally or by clapping.
11.To scribble spontaneously.	Give your child chalk and slate / thick crayons. Allow scribbling
	spontaneously.
12.To begin understanding the use of	While playing with your child, demonstrate the use of simple objects.
objects.	Stimulate the child with the same in daily routine.

19 to 24 months	1. To match familiar objects/ colors.	Have some pairs of the same objects. Take one object and let the child try matching that with the same pair. Have limited pairs initially to avoid distraction. E.g., Match a bowl with another same bowl.
	2. To build a tower of 5 to 6 blocks.	Sit with your child and play building tower or nesting cups.
	3. To imitate vertical strokes.	 You can encourage this with thick crayons slate and chalk. You can have the same with wheat flour on a plate. You can make it on floor by duppta or any object and let the child copy it.
	4. To thread 3 beads.	Same color beads/ alternate color beads.
	5. To begin to tear the paper.	Tear and stick paper in a shape drawn.
	6. To imitate ordering of nesting cups.	Demonstrate to the child and then let him/ her try the same.
	7. To complete a simple pull-out puzzle.	Demonstrate to the child and then let him/ her try the same.
	8. To begin to categorize objects in play.	Let the child help you in household tasks like arranging clothes in the cupboard, fruits/ vegetables in the basket etc. Give verbal stimulation simultaneously about each category. Let the child sort his toys in the different baskets after playing.
	9. To activate the mechanical toy.	Demonstrate the same and then let the child explore by him/ herself.
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	10.To begin to claim their own things "mine" and naming others things.	Laying the table activity. Whose plate /glass/ drying clothes.
	1	Child gives clothes one at a time mom asked whose towel/ shirt/ pants.
	11.To make choices one out of two.	After a bath layout two sets of clothes, do you want the red shirt or the blue shirt? Lunch time, do you want bread or chapatti?
	3	Play time, do you want to play with a ball or cars?
	12.To distinguish 2 prepositions. E.g., in, under.	Hide objects along with the child in different places. In the cupboard, under the bedThey ask for the object. This is for memory too.
	13.To follow any 3 directions.	Give instructions in daily routine. E.g., Stand up, go in the kitchen and get a glass. Reinforce the appropriate response. You can play games like "Simon says".
	14.To refer to self by name.	Show the child his/ her photo and name the photo. Model correct language by referring to yourself correctly e.g. "Give it to mummy" when you want the child to give something to you.
	15.To ask for more.	Model to ask for more from another family member. Reinforce the correct response from the child.
	16.To comprehend "Another".	Model to ask for another. Reinforce the correct response from the child.
25 to 30 months	1. To use toys appropriately.	Play with the child with his toys to demonstrate the appropriate use.
	2. To imitate vertical, horizontal lines	You can encourage this with a slate and chalk.

	and circles.	You can have the same with wheat flour on a plate.
3.	To match identical pictures.	 Have some pairs of the same pictures. Take one picture and let the child try matching that with the same pair. Have limited pairs initially to avoid distraction. E.g., Match a ball with another same ball.
4.	To match identical shapes.	Have some pairs of the same shapes. Take one shape and let the child try matching that with the same pair. Have limited pairs initially to avoid distraction. E.g., Match a circle with another circle. You can have a cardboard cut-out of shapes for matching.
5.	To put two parts of a whole together.	You can have cut-outs of two parts. E.g., a tail and body of a dog, the Wheels of a car, and its body. Add another cut-out as a distractor. Let the child match the parts with trial and error.
6.	To understand number concepts one and two.	Play the game of nine pins with two plastic bottles, flashcards of nos. 1 and 2 with the no. symbol 1 and a circle drawn, no. 2 and 2 circles. Throw a ball to drop the bottles. Place the fallen bottle on the flashcard.
7.	To count up to two.	Counting blocks, beads, vegetables etc.
8.	To recognize self in the photograph.	Have a family photo album talk about each member.
9.	To start to discriminate big/little.	Give the experience of all possible big and little objects at home. E.g., difference between a child's belongings and your belongings as big and little. That is a difference in brush size, plate size etc.

10.To match primary colors.	Have your child and you wear the same colored clothes.You can also have homemade picture cards of the same color for
13"	matching.
11.To begin to formulate a negative judgment.	Keep 3 objects, ball, car and balloon. Give me the car and the balloon but not the ball.
12.To understand something is heavy.	Demonstrate this by your body language in trying to pick up heavy objects. If possible give the heavy object in his hand Vs. a light object within the child's lifting capacity.
13.To sort objects.	Let the child help you in household tasks like arranging clothes in the cupboard, fruits/ vegetables in the basket etc. Give verbal stimulation simultaneously about each category. Let the child sort his toys in the different baskets after playing.
14.To begin to understand; What do we do with?	Demonstrate correct usage of objects in daily routine. You can ask the child to get an appropriate object for you. E.g., Get me something to drink water.
15.To dramatize mother and baby.	With help of a big doll and a small doll, you can introduce the mother and baby concept.
16.To match related objects: Shoe and socks.	Demonstrate correct pairing of objects in daily routine.You can ask the child to get an appropriate object for you. E.g., Get me
AVII	something to drink water. Keep daily routine objects - brush, paste, shirt, pants, and bat ball, to match.

Chronological	Goals	Exemplar activities for 2.7 to 5.0 years
Age		1.91.25
31 - 36 Months	1. To share toys and takes turns more appropriately.	Visit the park - taking turns at the swing, slide, etc. Building a tower with blocks.
	\$ ' b 4	Passing the parcel. Turn-taking in conversation Pretend play.
	2. To develop parallel play.	Set of blocks/ puzzles/ play dough given to a group of kids.
	1	Give the child wheat flour balls, a rolling pin when mom makes
		chapatti so thechild too can roll out chapattis. Involving the child in household chores like peeling potatoes, drying
		clothes, etc.
	3. To begin to develop an interest in -	Give crayons to scribble on newsprint.
	writing and drawing.	Paints and brush to colour within a shape.
	W. (Q-)	Trace patterns.
	4. To begin fantasy play.	Dress up like doctor/ mummy/ papa and do role play.
		After buying vegetables, the child takes the role of the vegetable seller. Tea party with kitchen toys.
	5. To match six colour cards.	Keep pairs of colour cards face down, open two cards randomly at a time
		if they match - make a pair if they don't try again.
		Put different coloured pairs of socks/ hankies/ blocks in a box. Sort by matching and making pairs.
	1. Blocks & Pegs	Sorting blocks/vegetables / fruits/buttons/shoes and socks according to colour/shape/size.
	3. Animals 4. Toys	Tower of same coloured blocks, putting similar pegs in a row. Sorting pictures of the food as per taste - sweet/ sour/ bitter/ crunchy. Sort pet/ wild, birds/ animals/ fish.

5 Vagatables	
5. Vegetables 6. Fruits 7. Vehicles - Separate soft toys/ noise-making toys/ movable toys Choose same coloured vegetables/ need peeling/ salad veg Fruits that need peeling/ eaten without cutting/ juicy/ no. of seeds - or	
7. Vehicles - Fruits that need peeling/ eaten without cutting/ juicy/ no. of seeds - or	ne,
8. Clothes many	,
- Seen on the road/ in water/ in the sky.	
- No of wheels.	
- Girls clothes/ boys clothes.	
- According to size.	
- According to use.	
- According to season.	
7. To name objects when part of it is - Keep pictures of a button, shoelace, wheel of cycle/ car/ bus/ train,	
shown in a picture. to match with shirt/ shoe/ vehicle.	
- Ear of a cup, the handle of a kettle, pod of a pea, tails of animals/ bea	aks
of birds- crow, sparrow, parrot, duck.	
8. To add two missing body parts to a - Make cards with parts of face missing one eye/ ear/ nose/ eyebrow etc	c.
drawing.	
9. To show interest in how and why - Open a lock - with a key.	
things work Wind a key to start a toy.	
- Open the lid of toothpaste, powder box.	
10.To complete 3-4 interlocking puzzle - Cut out pictures from the newspaper into 2-3 pieces to make a puzzle.	
pieces Interlocking plastic blocks to make a shape.	
11. To imitate drawing a cross Give ice-cream sticks to make a cross.	
- Draw a cross with a crayon.	
- Make a cross with a shoelace on the lacing board.	
12.To identify four common objects by Identify the item needed for combing hair, brushing teeth, bathing, drinki	ing
function. E.g., point to the one we water etc.	
sleep on.	
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	13.To develop the concept of boy/ girl.	- Boy and girl cut-outs to be made- along with clothes, tie, earrings, bangles, dress up the paper cut-outs.
	14.To understand qualitative contrasts. E.g., hot/ cold.	- Sorting things that are hot/cold, big/small, sweet/spicy, smooth/rough.
	5)11	- Running when fast beats are heard and walking when slow beats are heard.
	L = /	- Discriminate between loud and soft sounds and whispers.
	15.To identify 2-3 colours.	Identify primary colours- red, yellow, blue, green.Put on your red dress, bring blue pants.
	16.To thread four beads.	Thread beads of the same colour to make a necklace.Thread beads of alternate colours to make a necklace.
	17.To put small pegs in a peg-board.	Listen to a sound and put pegs in a pegboard.
	18.To understand concept of opposite. E.g.yes/ no, run/ stop, give/ take, push/ pull.	 Play a game of Simon says. Play some music for the game musical chairs for run/stop. Play a card game to make a set of cards - 4 players 5 cards each 1, 2, 3, 4, 5 from the pack of cards distributed. Make a set of 5 diamonds/spades/clubs/ hearts. Make a set by saying please give me. I don't have/ take.
	19.To begin to understand the time concept. E.g., soon, later, wait.	Use of story books in which time-related stories cab be narrated.Use of role-play activities.
-	20.To name 2-3 colours.	- Use normal conversation. Make card game "I have" with colours.
	21.To match four coloured blocks with corresponding picture strips.	Game of blocks. Make coloured patterns on paper to match and create.
	22.To engage in make-believe activities.	Role play, dumb charades- pick up a card and act out as seen in the card.

23. To match textures. 24. To arrange 5-6 rings in order of size.	Collect material of different textures smooth, rough, furry, soft, hard, stickyput them in a bag. Put one hand in the bag. Feel and identify. Pick up 2 similar textures. Collect bangles of different sizes to arrange.
25.To match clothes to people. E.g. baby's nappy.	Involve the child in drying clothes activity- ask the child to give you wet clothes from the bucket, identify whose clothes before drying E.g., Papas shirt, baby's towel.
26.To match food to animals. E.g., carrot-rabbits.	 Play with pictures cards to match. Create a story of a hungry bird going to different animals saying I'm hungry please give me food. Goes to the cat who gives milk. The bird says "I don't drink milk" Story can continue with animals offering their food to the bird.
27.To match objects to relate shapes.	Make a scrap book of shapes- collect pictures or draw things that are round, square and rectangle.
28.To match related pictures. E.g. umbrella-rain.	Collect pictures of things that go together to match.
29.To select three same from four objects (three identical).	Select cards from a set for - Same colour - Same function - Same texture - Same taste
30.To identify which one does not belong? and answer why?	Out of 4 objects pick the odd one out - Different colour - Different shape/ size

	31.To select by description (one or two descriptors). 32.To develop problem-solving skills. E.g. how can we?	- Different category- bird/ animal/ vegetable/ fruit Show/ point to the thing that is big and round/ red and juicy. Create situations in daily routine. E.g., hide the butter knife while applying butter on bread. Let the child think and solve the problem. Riddles according to age.
	33.To hold up fingers to tell age.	Demonstrate counting age at home (for child and siblings).
	34.To develop concepts: 1. Big 2. Tall 3. All 4. Soft 5. Heavy	 Daily routine objects big plate belong to father. Big basket, big chapatti, etc. Father is tall while the child is short. In story books show giraffe Vs rat. In daily routine, use the phrases like all of us will eat lunch/ go to sleep etc. Use the same phrases in story narration. Use soft materials like sponge, dough, clay etc. Use of soft toys. Let the child feel the texture. With facial expressions and body language demonstrate picking up heavy objects like a basket full of toys, a bucket full of water etc.
37 – 42 Months	1. To begin one to one correspondence.	To touch a toy. Say the number loudly while touching it.
	2. To follow directions using concepts E.g. empty/ full.	Demonstrate empty/ full with help of baskets, cups, plates which get empty and full. Then in conversation give instructions to get an empty cup/ glass or fill it with water.
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3. To follow directions using concepts. E.g. same/ different.	Demonstrate with same/ different clothes. Then give instructions in routine play games like "Simon Says"
4. To develop more difficult concepts. E.g. quality, quantity, texture.	In daily routine introduce these concepts e.g., hard/ soft, rough/ smooth, more/ less, same/ different etc.
5. To compare objects.	Once the child learns to differentiate quality, quantity, etc. comparing objects gets easier in daily routine.
6. To begin simple problem-solving.	Create a situation E.g., hiding a towel after bathing and child searching for it.
7. To develop imagination.	Use of fairy tales to develop imaginations.
	Fixing the routine for day and night activities helps to distinguish day/ night activities. Role play for the same can be done.
9. To identify colours.	In routine show objects of different colours and ask to name them.
10.To understand concepts - Next to - Besides - Between	 Games like "Simon says", "Stand next to papa". Daily routine commands: stand, besides can be used.
11.To understand concepts - Tall/ short - Long/ short	 Compare heights of father/ child, huge doll/ short doll. With help of long/ short chalk or pencils. Make long/ short snakes with clay.

12.To understand comparatives - Longer - Heavier - Bigger 13.To count up to three.	 Have objects of different categories. E.g., two snakes and bombard with stimulation of one is a long snake and the other one is even longer. Same way introduce concepts like heavier and bigger with two objects of comparison. Play games: "Simon Says". Daily routine give commands to give 3 toys, 3 fruits etc.
14.To complete 5-6 piece puzzles.	Homemade cardboard puzzles, wooden puzzles can be used.
15. To point to different objects.	Give commands in daily routine.
16.To give "both".	Give commands in daily routine after a demonstration. E.g., you ate both chocolates, both of us will play.
17.To match sets of cubes.	Homemade cubes can be used for matching.
18.To name missing objects (1 out of 3).	Purposely have one item less in a set e.g., have a shirt, socks, and handkerchief but miss out socks.
19.To imitate a V shape.	With help of chalk-slate, clay, flour.
20.To tell how an object is used E.g., what do you do with a pencil?	Ask questions in daily routines about the use of different objects.
21.To recognise/ name a familiar melody.	Listen to a melody on your mobile. Let the child guess it.
22.To understand where objects belong.	Mix the objects. Let the child keep at appropriate places. E.g., a shirt in the cupboard.
23. To sequence a three-part story with pictures.	Demonstrate while narrating a story and then let the child do it.

	24.To sequence 2-3 directions.	Games like "Simon Says". Give instructions in daily routine.
	25.To role-play adult's work.	Arrange role play. Let the child take the adult's role.
	26.To select by descriptions (3-4 descriptors).	Play a game where you describe (in a closed set initially), E.g., give me something which has a tail, it barks and eats bones.
43 – 48 months	1. To draw simple objects.	Give opportunity with chalk and slate.
	2. To understand the time concept.1. Today/ tomorrow / yesterday.	With help of the experience book, introduce what will be done today about the past, (yesterday) and then introduce what will be done tomorrow.
	2. Morning / afternoon/ night.	Set activities for the respective time of the day. E.g., bathing morning.
	3. To tell how many fingers and toes.	Let the child count fingers and toes. And then count for the other person. Then ask him/her how many fingers/ toes are there?
	4. To associate an object with an occupation E.g., thermometer doctor.	Introduce through picture books, role play of doctor, teacher etc. Make cards of the association at home from cardboard.
	5. To continue to develop imagination.	Use of fairy tales to develop imaginations. Create situations e.g., imagine you are a
	6. To increase the span of concentration.	This can be increased gradually. Starting from lesser time to more gradually.
	7. To match patterns.	With chalk and slate, paper-pencil you can draw one and then let the child match with the other 3 distractor patterns.
	8. To trace a diamond.	You can make it at home by sticking sand on the cardboard in a diamond shape. Let the child trace it.
	9. To draw a diagonal line on an 8 cm square.	You can draw and the child can copy on other paper.
	7 11 01	

10.To con puzzle.		You can make it at home with cardboard.
	ame objects as same or	Show one object and introduce another E.g., a mango and another apple. Ask the child if they are the same or different.
12.To drav	w a square in imitation.	You can draw and the child can copy on other paper.
13.To cou	int by rote 1 to 10.	Have poems with numbers in them. 1-2 buckle my shoe.
14.To ma blocks.	atch sequence/ patterns of	With chalk and slate, paper-pencil you can draw one and then let the child match with the other 3 distractor patterns.
15.To cop	y a series of 5 strokes.	With help of chalk-slate, paper-pencil, let the child copy.
- Bot 17.To id descrip swims? 18.To dra	ddle ttom lentify 5 out of 13, by tions E.g., which one burns/ w an animal with the trunk,	 Demonstrate by keeping objects on top of a cupboard. Show that the vegetables are put in the middle in a bread sandwich. In the cupboard show that certain things are kept at the bottom of the rack. Play guessing game by providing a description, initially in a closed set. You can draw and let the child copy initially. Later he can do his own.
	egs and two features. w a simple house.	You can draw and let the child copy initially. Later he can do his own.
20.To nan triangle	ne 3 shapes e.g. square, circle, e.	Ask the child in daily routine e.g., the shape of a roti.
21.To mal	ke comparisons of	
- Size - We - Spe	eight	 Showing objects of different sizes and describing them Showing objects of different weight and describing them Have a running race. Demonstrate person who runs fast and slow
22.To ide justify.	entify the odd one out and	Mix objects with gross differences E.g., 3 fruits and one toy and take out the odd one out.

	23.To identify objects missing from a scene E.g., bed room without bed.	With the help of a toy bedroom set purposely miss out on the bed and then let the child realize it.
	24.To identify missing parts of an object E.g. hands of a clock.	You can draw without the hands, let him/ her observe and identify.
	25.To device alternate endings for stories.	Let the story come to an end; you give an alternative, let the child think of another.
	26.To predict E.g., what would happen if?	With the help of stories. Then initiate a conversation to ask what would happen if.
	27.To finish If, then statements.	Use of storybooks and start a conversation E.g., If it rains then what will do?
49 – 54 Months	1. To count 4 objects.	Let the child count objects in daily routine E.g., counting of toys.
	2. To understand number concepts up to 5.	Give 5 objects to the child. E.g., 5 chocolates, 5 handkerchiefs to arrange in a cupboard.
	3. To comprehend the 5 senses.	Use of books. You can purposely open/ close eyes/ ears to understand the importance of sense.
	4. To copy a triangle.	Use of paper-pencil for the same.
	5. To know 5 textures.	Let the child feel the textures in daily routines E.g., smooth table, rough cloth etc.
	6. To count by rote 1 to 15.	Repeatedly count various objects at home till 15.
	7. To recall 4 objects seen in a picture.	Play a game of showing pictures, covering them and trying to recall.
	8. To understand the name of some coins.	Stimulation of names of coins while shopping in the market. E.g., let's pay one rupee.
	9. To name 8 colours.	Give option to the child for choosing his clothing of various colours. Let him/ her name it.
	10.To tell the colour of unseen objects E.g., what colour is banana?	Initiate a conversation in daily routine.

	11.To sequence 4 pictures.	Use of story sequence cards. First, demonstrate and then let the child try it.
	12.To tell the object that is missing (1 from 5).	Purposely miss out on an object in a set. E.g., while eating gets a plate, glass but not a spoon. Let the child observe and answer.
	13. To name 6 items in a category in one minute E.g., animals, food, toys.	Turn-taking game of each person naming one category.
54 – 60 Months	1. To identify/ recite the days of the week.	Use of rhymes with names of the week E.g., Solomon Brandy.
	2. Sight vocab of the names of the days.	Stimulation with a calendar will be helpful. The child will gradually learn sight-reading.
	3. To discuss about the weather/season – sunny, rainy, windy, cloudy, cold and relate to the clothes, food	Exposure in daily routine E.g., it's raining – let's take an umbrella. Use of story books E.g., It was hot. Sowent to an ice-cream parlour.
	for that season. 4. To ask questions – Where? What? Who? 5. To describe a picture article + adjective/ noun + verb/noun + verb + object.	 Use of picture description cards. Use of experience books of child experience. Model the correct language.
	6. To answer questions - Who? What? Where? What colour?	Ask relevant questions during daily interactions. E.g., where is papa, what do you want to eat today. Give options initially E.g., rice or chapatti?
	7. To narrate a short story after it has been narrated.	Narrate a short story, initially with a colourful book. Help the child to narrate it back, by asking relevant questions.
	8. To identify and recite a poem.	Turn-taking to identify and recite rhymes. Reinforce appropriate behaviour.
	9. Concept of number from 1-10 Rote counting 1-20.	Counting the chocolates, beads etc.
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10.To use words to express thoughts	- Ask the child to share his/ her experience after coming from school, a party, and picnic etc.
and feelings and to share the	Let the child hear your conversations of sharing experiences.
experience	7. 7.
11. To see the difference between things	Demonstrate these differences in daily life situations.
they see and what they really are.	- In story narration: fell downhe will get hurt.
12.To see the relationship of cause and effect (Ifthen that will happen).	- In daily routine: papa forgot his umbrellahe will get wet.
13.To understand sequence (of stories, events of personal experiences).	In daily routine e.g., first brush teeth, then take bathwear clotheseat breakfastgo to school. Use of story sequence cards can be done.
14.To understand and use prepositions in/on	Play games like 'treasure hunt'. Modelling language while finding out the hidden object. E.g., let's search under the table in the bag, behind the door etc. Stimulations of up/down can be given while climbing the stairs. Then ask related questions E.g., where is the shoe and expect the correct answer.
over/ underbehind	
- up/down	
15. To understand the feelings of others	Use of storybooks with proper modelling of language about correct emotions. Describing when someone is angry.
(through stories- anger, jealousy,	emotions. Describing when someone is angry.
cruelness).	
16.To take turns in conversation,	Play games in a small group, where you can demonstrate turn-taking.
games.	
17.To imagine (what will happen if).	In story narration. E.g., what will happen ifdrops the glass?
18.To understand the concept of time (main hour, half-hour).	Use of real watch/ wall clock and indicate each main hour and half hour. Setting targets at these timings.

19.To state the use of things (pencil, comb, brush, knife).	Role play to demonstrate the use. Create situations where the child will answer these questions. E.g., What will the doll do with the comb? Transfer these conversations into a daily routine.
20.To identify things that belong to a particular place (what goes into a	Mix different things at home and let the child arrange them after your demonstration. E.g., the cup fits into the kitchen, shirt in the cupboard,
bag, kitchen, garden, hall and bedroom).	books in the school bag, etc.



RESOURCE MATERIAL FOR ASSESSMENT

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(Appendix-1)

PRE AND POST TEST ASSESSMENT FORMATS Name: CA: HA: Date of Assessment: Audition: Categories of Auditory Perception (Use) Step: Speech: Speech Intelligibility Rating Scale (Use) Score: Language: Integrated Scale Development (Use) Receptive Language Age: Expressive Language Age: Cognition: Integrated Scale Development (Use)Cognition Age:

Category of Auditory Perception

Ca	ategory of Auditory Perception	T	0 >									
Sr.	. 31	Orrit	Quit Nois	Time after CI (Months)								
No.	Category of performance	Quit Noi		Before CI	3	6	9	12	15	18	21	24
12.	Uses telephone with unfamiliar speakers											
11.	Uses telephone with familiar speakers											
10.	Follows taped stories											
9.	Understands conversation with unfamiliar speaker without				*							
	lip reading				A							
8.	Understands conversation with familiar speaker	/										
7.	Responds appropriately to simple questions	7			7							
6.	Understands some spoken words without per formatives				M	1						
5.	Understands some common phrases											
4.	Understands some spoken words with additional per					/-						
	formatives			. / A		1						
3.	Can identify some environmental sounds	4			1	7						
2.	Responds to some speech sounds	5		///								
1.	Detects some environmental sounds											
0.	Unaware of environmental sounds.											

AYJNISHD(D)

Speech Intelligibility Rating Scale

Score	Interpretation
0	Normal
1	Can understand with little effort; however feel speech is not normal
2	Can understand with little effort occasionally need to ask for
. —.	repetition
3	Can understand with concentration and effort specially be
	sympathetic listener
4	Can understand with difficulty and concentration by family, but not
	others
5	Can understand with effort if content is known
6	Cannot understand at all even when content is known

AYJNISHD(D)



Integrated Scales of Development from Listen Learn and Talk



Cochloan

Integrated Scales of Development

Language enables us to comprehend and express ideas, thoughts, opinions and emotions.

In the language learning process, understanding the language heard, that is, receptive language, always precedes the development of expressive language. A young baby will turn when her mother calls her, or wave goodbye when asked, long before she can say her own name or say bye bye. As well as learning to understand and express language, the development of pragmatic skills is necessary in order to use language appropriately in different social contexts and for different purposes.

From birth to school age is a time of enormous development in a child's life. A baby grows from a totally dependent being into a competent communicator and an independent thinker and learner by the time she begins school.

The following tables are an integrated scale that outline typical stages of development in the areas of listening, receptive and expressive language, speech, cognition and social communication. They have been adapted from a number of sources:

- Cottage Acquisition Scales for Listening, Language and Speech
- Preschool Language Scale 4 (PLS 4)
- The Bzoch-League Receptive-Expressive Emergent Language Scale Second Edition
- (REEL 2)
- The Early Learning Accomplishment Profile Kit (E-LAP)
- The Learning Accomplishment Profile Revised Edition Kit (LAP-R)
- · The Rosetti Infant-Toddler Language Scale
- · St. Gabriel's Curriculum

A child with hearing impairment follows these stages of development. However, she will need greater exposure to spoken language from the earliest possible time. Language, speech, cognition and pragmatic skills should be developed concurrently through listening in a systematic program that follows the typical stages of development.

It is important to remember that the skills listed on the following pages are based on an average.

There is a considerable range between the earliest and latest times children achieve the various milestones. Your child may not reach a milestone within the given timeframe, but this does not mean that they will not achieve it. These developmental scales are meant as a guide only. They have been included to assist in the provision of a program to suit the individual needs of a particular child.

For full reference and description see Listen Learn and Talk (Ref. Z60407). This is an auditory habilitation resource from Cochlear.



0 to 3 Months

Listening (Audition)	Receptive Language	Expressive Language	Speech	Cognition	Social Communication (Pragmatics)
 Auditory awareness Responds to sound by smiling, head turning, stilling, startling Responds to loud sounds Recognizes mother's/ caregiver's voice 	Startles to sudden noises Responds to speaker's face Responds to talking by quietening or smiling Quietens with familiar voice	 Cries to express hunger and anger Begins to vocalize to express pleasure Occasionally vocalizes in response to voicelike sounds 	Cries Begins vocalizing other than crying, e.g. coos, gurgles	 Awareness of familiar people/situations Looks at objects/faces briefly Anticipates certain events, e.g. being fed 	 Appears to listen to speaker Has brief eye contact but by 3 months regularly looks directly at speaker's face, localizes speaker with eyes and starts to watch mouth rather than whole face Smiles/coos in response, in particular to mother/caregiver



4 to 6 Months

Listening (Audition)	Receptive Language	Expressive Language	Speech	Cognition	Social Communication (Pragmatics)
Sound begins to have meaning Listens more acutely Starts to associate meaning to sound, e.g. responds to own name occasionally Responds to changes in vocal inflections Starts to localize source of voice with accuracy Listens to own voice	Frequently localizes sound source with head or eye turn Occasionally responds to own name Discriminates between angry and friendly vocal tones, e.g. cries in response to an angry voice Usually stops crying in response to voice	 Vocalizes for needs and wants Vocalizes in response to singing Blows raspberries, coos, yells Vocalizes in response to speech Starts to use a variety of vocalizations to express pleasure and displeasure Vocalizes when alone or with others 	Laughs Blows raspberries Coos Yells Starts to change duration, pitch and intensity (prosodic features) Uses vowel [a] as in car Produces sounds with consonant features – friction noises, nasal [m] Plays at making sounds	 Looks at objects and reaches for them Starts to learn about cause and effect, e.g. plays with rattle Recognizes familiar people Brings objects to mouth 	 Maintains eye contact Loves games such as round and round the garden Produces different vocalizations for different reasons Imitates facial expressions Takes the initiative in vocalizing and engages adult in interaction Starts to understand vocal turn taking, e.g. vocalizes in response to adult vocal input



7 to 9 Months

Listening (Audition)	Receptive Language	Expressive Language	Speech	Cognition	Social Communication (Pragmatics)
Localizes sound source with accuracy Discriminates suprasegmental aspects of duration, pitch and intensity Has longer attention span Associates meaning to words Discriminates vowel and syllable content	 Appears to recognize names of family members in connected speech, even when person named is not in sight Responds with appropriate arm gestures to such words as up, high, bye bye, etc. Enjoys music or singing Appears to listen to whole conversation between others Regularly stops activity when name is called Appears to recognize the names of a few common objects by localizing them when they are named More regularly stops activity in response to "no" Will sustain interest up to a minute while looking at pictures or books with adult 	 Repeats CV syllables in babble [pa pa] Starts to respond with vocalizations when called by name Plays more games, e.g. pat a cake, peek a boo, hand clapping, etc. and vocalizes during games Appears to "sing" Vocalizes to greet a familiar adult Calls to get attention Uses some gestures and language appropriately, e.g. shakes head for "ho" Vocalizes loudly 	 Babbles CV CV [pa pa] [ba ba] Clicks tongue Uses a "singsong" voice Imitates patterns of intonation Uses low central vowels most frequently [o] (hot) [ae] (bat) [a] (car) Uses some consonants [p, b, m, d] 	 Imitates physical action Recognizes familiar objects Places object in one hand and then the other Holds one cube and takes another Smiles at self in mirror Loves hiding and finding games Gives, points, shows Pulls rings off peg 	 Begins to understand that communication is a two-way process Shows a desire to interact with people Becomes more lively to familiar people Demonstrates anticipation of activities Nods, waves and claps Calls to get attention Requests by reaching and pointing Enjoys frolic play Continues to develop turn taking skills Begins book sharing by looking at pictures in a book with adult



10 to 12 Months

Listening (Audition)	Receptive Language	Expressive Language	Speech	Cognition	Social Communication (Pragmatics)
Associates meaning to more words Monitors own voice and voices of others Localizes sound from a distance Discriminates speaker's voice from competing stimuli	 Appears to enjoy listening to new words Generally able to listen to speech without being distracted by other competing sounds Occasionally gives toys and objects to adult on verbal request Occasionally follows simple commands, e.g. Put that down. Responds to music with body or hand movement in approximate time Demonstrates understanding of verbal requests with appropriate head and body gestures Shows increased attention to speech over prolonged periods of time 	 Uses jargon of 4 or more syllables - short sentence-like structures without true words Starts to use varied jargon patterns with adult intonation patterns when playing alone Initiates speech gesture games such as round and round the garden Talks to toys/objects using longer verbal patterns Frequently responds to songs or rhymes by vocalizing Imitates action paired with sound May use first words, e.g. bye bye, mama 	 Imitates sounds and number of syllables used by others o Uses suprasegmental features o Uses longer strings of repeated syllables o Vowels and consonants are systematically varied [ba di ba di] o Mostly uses plosives and nasals [p, b, d, m] 	Resists when toy is taken away Relates an action to an object, e.g. spoon with stirring, car with pushing Responds to laughter by repeating action Takes peg from peg board Matches two identical objects Attempts to build a two block tower	 Starts to understand question and answer, e.g. shakes head appropriately for "no" Understanding of interaction continues to develop Understands greetings Turn taking skills continue to develop Vocalizes in response to mother's call Indicates desire to change activities Responds to laughter by repeating action Begins directing others by tugging, pushing Vocalizes with gesture to protest Enjoys games and initiates them



13 to 15 Months

Listening (Audition)	Receptive Language	Expressive Language	Speech	Cognition	Social Communication (Pragmatics)
 Identifies more words Processes simple language Auditory memory of one item at the end of a phrase/sentence Discriminates between familiar phrases Follows one step directions that are familiar 	 Understands more new words each week Follows one step directions during play Understands simple where questions, e.g. Where's daddy? Recognizes and demonstrates understanding of many objects by pointing Understands more familiar phrases Begins to recognize names of various body parts, e.g. eyes, hands Enjoys rhymes 	Uses 7 or more words consistently Uses voice and gesture to obtain desired object Continues to use jargon with more true words developing Incorporates pausing and intonation into jargon Imitates new words spontaneously Sings	Imitates alternated vowels Approximates single words Uses most vowels in vocal play Uses more front consonants plosives [p, b, d], nasals [m, n] Uses fricative [h] Uses semivowel [w]	 Sustains interest in desired object for two minutes and more Places circle in shape board Builds a tower with two cubes Begins to make marks on paper with thick crayon Imitates more actions, e.g. patting doll Demonstrates functional use of objects Removes lid of box to find hidden toy 	Continues to develop eye contact with speaker for longer periods Takes turns as expressive language develops Plays fetching game Involves others by showing things, e.g. shoes/clothing during play Begins to understand "wh" questions



16 to 18 Months

Listening (Audition)	Receptive Language	Expressive Language	Speech	Cognition	Social Communication (Pragmatics)
Discriminates between more phrases Identifies and associates more words to related objects, e.g. toys, body parts, food, clothing Imitates words heard	 Understands more simple questions Begins to understand longer phrases with key word in middle of sentence Develops category vocabulary Identifies more body parts Finds familiar object not in sight Understands 50 or more words Identifies some clothing items, toys and food 	Jargon disappears Increases vocabulary, 10 or more meaningful words Decreases use of gesture – relies on talking to communicate Imitates words heard Asks for more	 Increases single word approximations Most vowels present Still mainly producing front consonants [p, b, d, m, n, h, w] 	 Imitates circular scribble Places 3 to 6 pegs in pegboard Retrieves desired toy from behind an obstacle Picks up small objects Turns bottle upside down to obtain toy Points to pictures in a book and begins to turn pages Demonstrates object permanence 	 Requests object or help from adult by gesturing and vocalizing Initiates vocal interaction Prefers to be with familiar people Shows caution with strangers Imitates other children



19 to 24 Months

Listening (Audition)	Receptive Language	Expressive Language	Speech	Cognition	Social Communication (Pragmatics)
 Auditory memory of 2 items Discriminates songs Comprehends a variety of phrases Discriminates descriptive phrases Follows a two step direction, e.g. Get your ball and throw it. Identifies by category 	Completes two requests with one object Chooses two familiar objects Comprehends action phrases Points to a range of body parts, e.g. elbow, cheek Begins to understand personal pronouns — my, mine, you Recognizes new words daily Increases comprehension — decodes simple syntax By 24 months understands 250 – 300 words	 Occasionally imitates 2 - 3 word phrases Uses new words regularly Increases expressive vocabulary to 30 words or more Attempts "stories" – longer utterances in jargon to get message across Begins to use own name when talking about self Uses possessive pronouns – mine May ask where questions Where car? By 24 months may use 2 - 3 word phrases with nouns, some verbs and some adjectives 	 Approximates words Substitutes /w/ for /r/ Uses suprasegmental features Most vowels and diphthongs present Consonants [k, g, t, ng] emerging Consonants [p, b, m, h, n, d] established – used in initial position in words Consonants often omitted in medial and final position 	 Imitates symbolic play, e.g. household activities Uses one object as symbol for another Places triangle, circle, square in shape board Imitates vertical strokes Threads three beads Begins to tear paper Imitates ordering of nesting cups Begins to categorize objects in play Uses two toys together Stacks blocks/builds tower Completes simple pull out puzzle Activates mechanical toy 	 Begins to develop more self confidence and is happy to be with other people Initiates pretend play Responds to requests from adults Practices adult-like conversation about familiar themes Uses words to interact Requests information, e.g. What is this? Develops turn taking in conversation



25 to 30 Months

Listening (Audition)	Receptive Language	Expressive Language	Speech	Cognition	Social Communication (Pragmatics)
 Auditory memory of 2 items in different linguistic contexts Listens to familiar songs on tape Comprehends longer utterances Listens from a distance 	Begins to understand complex language Comprehends more complex action phrases Understands functions, e.g. What do we use for drinking? — points to up Begins to understand size differences, e.g. big/little Begins to understand prepositions, e.g. in, on, under Receptive vocabulary increases Begins to understand concept of quantity, e.g. one, all Understands pronouns, e.g. he, she, they, we	 Uses 2 - 3 word phrases more consistently Uses some personal pronouns, e.g. me, you Asks for help using two or more words, e.g. wash hands Begins to name primary colors Refers to self by pronoun me Repeats 2 numbers counting Answers "wh" questions, e.g. What's that?, What's doing?, Who? Recites nursery rhymes and favorite songs Understands and answers "can you". Uses negation, e.g. don't, no 	Loves experimenting with prosodic features Begins to use stress correctly Repeats words and phrases Consonants [f, y] emerging Consonants, e.g. [m, p, b] used in final position Word/phrases shortened—medial consonants often omitted Tends to over pronounce words Different pronunciation of the same word occurs frequently Whispers	 Continues symbolic play, e.g. talking on the phone Completes actions, e.g. clap hands and high 5s Uses toys appropriately Performs related activities at play Turns one page at a time Imitates vertical, horizontal lines and circle Matches identical picture to picture and shape to shape Puts two parts of a whole together Understands number concept of one and two 	 Enjoys talking, e.g. pretends to have a conversation on the phone Completes actions, e.g. Give me five Begins to develop parallel play with other children Talks more in play Shares toys Asks for help using two or more words Uses longer utterances



31 to 36 Months

Listening (Audition)	Receptive Language	Expressive Language	Speech	Cognition	Social Communication (Pragmatics)
 Continues to expand auditory memory - 3 item auditory memory with different linguistic features Sequences 2 pieces of information in order Listens to stories on tape Follows 2 - 3 directions 	 Understands most common verbs Understands and responds to more complex language and commands Carries out 2 - 3 verbal commands in one sentence Understands several prepositions, e.g. in, on under Expands concept development Identifies parts of an object Understands time concept, e.g. today, yesterday, tomorrow Understands What is missing?/Which one does not belong? 	 Knows gender vocabulary Talks about what has drawn Gives both first and last name when asked Relates recent experiences Converses in 3 - 4 word simple sentences Begins using more complex language Uses questions, e.g. who, what, where, why Uses pronouns, e.g. he, she, they, we, you, me Uses some plurals Uses possessives Uses more negatives, e.g. not, none, nobody Begins to use and/because Names three or more colors 	 Makes some substitutions [f] for [th], [w] for [r] Medial consonants still inconsistent Final consonants inserted more regularly Consonants [l, r, sh, s, z, ch] emerging Vowels and diphthongs established Omits some unstressed parts of speech Pronunciation becomes more correct Whispers frequently 	 Shares toys and takes turns more appropriately Develops parallel play Begins to develop interest in writing and drawing Begins fantasy play Matches six color cards Sorts and categorizes, e.g. blocks and pegs Names object when part of it is shown in a picture Adds two missing body parts to a drawing Shows interest in how and why things work Completes 2 - 3 interlocking puzzle pieces Imitates drawing a cross 	 Takes turns and shares Recites rhymes Acts out songs - sometimes changes endings Engages in make-believe activities Begins to ask permission of others Expresses feeling Initiates conversation Uses questions for a variety of reasons, e.g. to obtain information, to request



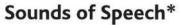
37 to 42 Months

Listening (Audition)	Receptive Language	Expressive Language	Speech	Cognition	Social Communication (Pragmatics)
 Auditory memory increases to 5 items Sequences 3 or more pieces of information in order Retells a short story Follows 3 directions Processes complex sentence structures Tracks a 6 word sentence 	 Can listen to a 10 - 15 minute story Comprehends an increasing level of complex language Understands more difficult concepts, e.g. quality, texture, quantity Understands concept of day/night, e.g. distinguishes day from night activities Follows directions using concepts of empty/full, same/different Understands locational prepositions, e.g. next to Begins to understand comparatives, e.g. I am taller than you. Understands about 900 words 	 Holds conversations using many correct grammatical structures (plurals, possession, pronouns, prep, adj.) Uses "when" and "how many" questions Uses so/because Relays a message Describes what objects can be used for Starts to answer "what if?" questions Answers What is missing? Identifies which one does not belong and answers Why? Attempts to answer problem-solving questions, e.g. What if? Uses about 500 intelligible words 	Uses some blends, e.g. [mp, pt, br, dr, gr, sm] Consonants [j, v, th] emerging Some substitutions still made, e.g. [gw] for [gr] in blends Pronunciations of words more stable from one production to the next	 Begins one-to-one correspondence Follows directions using concepts, e.g empty, full, same, different Develops more difficult concepts, e.g. quality, quantity, texture Compares objects Begins simple problem solving Develops imagination 	Takes turns Plays with other children more appropriately Shows understanding of others' feelings/needs Interacts through simple conversation Initiates conversation Enjoys role-plays

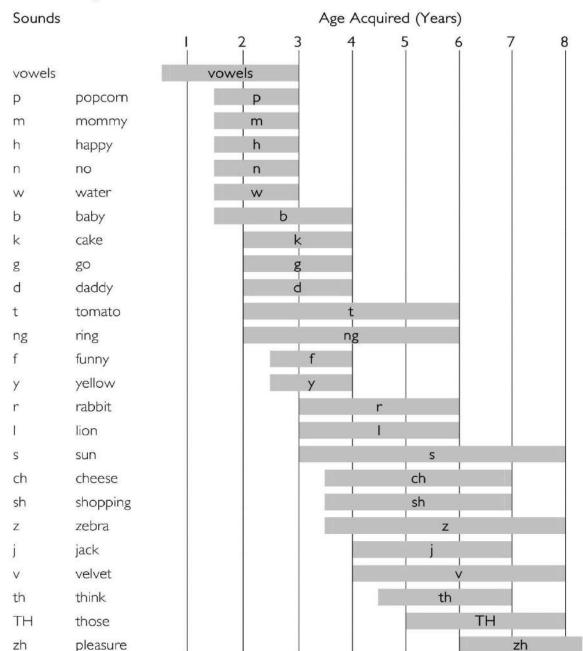


43 to 48 Months

Listening (Audition)	Receptive Language	Expressive Language	Speech	Cognition	Social Communication (Pragmatics)
 Processes longer and more complex language structures, e.g. Can you find something that lives in a tree, has feathers and a yellow crest? Follows directions with more difficult concepts, e.g. Put the thick blue square behind the mpty jug. Re-tells longer stories in detail - 5 or more sentences Tracks an 8 word sentence 	Continues to expand vo-cabulary comprehension Understands singular/plural Understands difference between past/present/future Answers final word analogies Identifies objects missing from scene Understands day/morning/ afternoon/night Makes comparisons of speed/weight Understands 1500 - 2000 words	 Uses his/her/their More consistent use of plurals – irregular and regular Talks about pictures and story books Uses more sophisticated imaginative play Uses negatives and some modals, e.g. shouldn't/won't/can't Uses comparisons Makes inferences Develops colloquial expressions Uses How much? How? questions Uses more complex language structures Spontaneous utterances are mostly grammatically correct 	 Reduces omissions and substitutions Most consonants established More blends emerging in initial and final position Rate and rhythm normal Uses appropriate loudness level Uses appropriate intonation For accompanying chart, see Sounds of Speech pg 43. 	 Draws simple objects Understands time concepts, e.gtoday/ tomorrow/ yesterday/ morning/ afternoon/ night Tells how many fingers and toes Associates an object with an occupation, e.g. thermometer/doctor Continues to develop imagination Concentration increases Copies simple picture line drawings Matches patterns Makes inferences 	 Increases confidence and self esteem Requests made from others, e.g. shop/retail assistant Uses intonation appropriately Initiates conversation Adapts to changes of topic Uses language for different communicative intent, e.g. obtaining information, giving information, expressing needs/feelings, bargaining







^{*} Typical average upper age limits of consonant production

Acknowledgement

Source: Estabrooks, W. (1998) Cochlear Implant for Kids, © 1998 Warren Estabrooks and The Alexander Graham Bell Association of the Deaf. Inc. Re-

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Integrated Scales of Development Tracking Form

This form is designed to be used with Integrated Scales of Development (Listen Learn and Talk - Cochlear 2005).

How to use the ISD tracking form:

- 1. Complete the child's name and information in the space at the top of the form.
- 2. Record the child's progress by reference to the Integrated Scales of Development
- 3. The vertical column along the left side records the child's hearing age (HA), ie. The child's developmental progress from the time of first effective sound access hearing aids fitting or cochlear implant switch-on.
- **4.** The horizontal row across the top of the form shows the six key areas of development which will be followed:
 - Audition or Listening
 - Receptive Language: what does the child understand
 - Expressive Language: what does the child say
 - Speech: how does the child say it
 - Cognition: thinking processes.
 - Communication: social interaction with others (Pragmatics)
- 5. For each hearing age (HA) stage, there are two spaces.
 - (+) emerging skills or goals. This means that the child is starting to develop skills at this stage but has not fully achieved them yet. These are goals that the parents and therapist are working on.
 - ($\sqrt{\ }$) achieved skills or goals. This means that the child is demonstrating the particular skills of that HA stage in their spontaneous language and interactions at home, with parents, various members of the family, and later with friends.

For each of the six vertical columns. Mark the start date in (+) column, and later, the achieved date ($\sqrt{\ }$) on the correct line.

For a clearer visual view of the child's developmental progress, you can also fill in the spaces with the related colors, as shown in the top row. However, the dates of start, and achievement are the key information.

6. CA column

For each HA stage, record the child's CA (chronological age) in the CA column. This is important information: to be able to consistently observe the gap between the HA and CA. We expect this to reduce over time.

The general expectation for a child diagnosed with a hearing impairment under the age of 12 months and following an auditory habilitation program, is that they can achieve age appropriate listening and spoken language levels by school age. ... 'provided they are in a stimulating language enriched environment where learning through listening is the focus.'

(Listen Learn and Talk p13, Auditory Habilitation Theory).

Expectations would be different for those children who have additional problems.

Regular monitoring of the child's progress is recommended. This form will give a clear overview of progress in the 6 key areas of development, relative to hearing age (HA) and chronological age (CA).



Integrated Scales of Development Tracking Form

NAME: DOB: S/O:

Date of Birth Switch-On Date

HA months	CA	Listening	Receptive Language	Expressive Language	Speech	Cognition	Social Communication
		T	r		,	ı	
43 - 48		V	√	V	√	√	V
		+	+	+	+	+	+
37 - 42		V	V	V	√	V	V
0022 (1981) (8740,000)		+	+	+	+	+	+
31 - 36	9	V	V	V	√	√	V
		+	+	+	+	+	+
25 - 30		V	V	√	√	√	√
		+	+	+	+	+	+
19 - 24		V	V	√	√	√	V
		+	+	+	+	+	+
16 - 18		V	V	\checkmark	\checkmark	\checkmark	\checkmark
		+	+	+	+	+	+
13 - 15		V	√	√	√	√	√
	8	+	+	+	+	+	+
10 - 12		V	V	√	√	√	V
		+	+	+	+	+	+
7 - 9		V	V	√	√	V	V
		+	+	+	+	+	+
4 - 6		V	V	√	√	√	V
- Page patronesis		+	+	+	+	+	+
0 - 3		V	V	√	√	√	V
		+	+	+	+	+	+

